

## COMPETITION RULES AND CONDITIONS FOR PESTA SUKAN 2026 (MIXED PAIRS) TOURNAMENT

### **Dates and Time of Competition:**

**26<sup>th</sup> July 2026** (tentative dates – depending on number of entries and weather conditions)

**Venue:** Kallang Lawn Bowls Green

**Categories:** Mixed category (must include 1 para participant in each team). Tournament open to all nationalities. Medals and prizes will be awarded to the podium finishers.

**Entry Closing Date:** 10<sup>th</sup> July 2026, 11.59pm

**Entry Fee:** S\$10.00 per team entry (\$5 per reserve).

**Format:** All games shall comprise of 8 ends, divided into 3 sets. The first and second sets comprise of 3 ends and the third set comprises of 2 ends. A time limit of 75 minutes shall apply – any end started before the ending bell sounds shall be completed.

**Each player shall bowl 3 bowls each. A 2 bowl roll up in each direction will be allowed 15 minutes before the first round. Any game not started before the start of the round will be declared forfeit and 8 points awarded to the opposing team.**

Sectional Rounds will be played on a round-robin basis in the respective groups, selected by random draw. The number of teams to qualify for the next round will depend on the number of entries, and the format for qualification will be advised after the draw is completed.

- 1) Three (3) points for a win, one (1) point for a draw and zero (0) for a loss.
- 2) The sectional position will be decided by highest points gained. If points are equal then the position will be decided by the highest net total of shots.
- 3) If points and net total of shots are all equal, then the team with the lowest number of 'shots against' will be ranked higher.
- 4) If there is still equality having applied the criteria described in points (2) to (3) above, then the team that won the game between the teams that are equal will be ranked higher.
- 5) If it is still a tie, a toss of a coin will decide the ranking.

6) For any forfeited game, the winner will be awarded three points and a net total shots of 8.

7) If any team is disqualified completely from the competition during the sectional stage, the team's completed match results will be expunged.

Knockout Stages: In the event the game is tied after all ends are completed, an extra end will be played to determine the winner of the match.

First to Play CM4 Laws - 5.2.1-2, 56.4

The teams should toss a coin and the winner of the toss has the option to either: place the mat and then deliver the jack and the first bowl: or tell the opposing team to place the mat and deliver the jack and the first bowl (the opposing team cannot refuse). In all other ends, the winner of the previous scoring end should place the mat and then deliver the jack and the first bowl.

In the case of a tie breaker end, teams should toss a coin again and the winner of the toss has the options as described in CM4 Law 5.2.2.

## **Others:**

1) All matches are to be played according to the "World Bowls, Laws of the Sport of Bowls, Crystal Mark 4th Edition.

2) All draws will be administered by the Tournament Committee with at least two witnesses to ensure fairness. No refund of fee paid is allowed after the schedule has been drawn and published.

3) 'NO' rescheduling of matches is allowed after games schedules have been published.

4) In the event that a player in a team is unable to play a game due to personal reason(s), a substitute player will be allowed, subject to the approval of the National Tournament Committee.

5) Substitution of player:

- Only one substitute per team is allowed for each match.
- The substitute player can play for one team only throughout the tournament.
- The substitute player cannot play in the skip position – CM4 Law 32.4
- A team may only have a maximum of 2 substitutes for the entire tournament.
- The original player may rejoin the same team in the next match.
- Ranking points and medals, if any, will only be given to the players that have played more than or equal to 60% of the team's matches.

6) The jack shall be re-spotted to the 'T' for every burnt end.

7) Minimum jack length is 23 meters.

8) One trial end with 2 bowls for each team in each direction is allowed. All trial ends must be completed before the scheduled starting time.

9) Skips may only visit the head after delivery of their second bowl. Leads shall not visit the head between delivering their bowls.

10) Teams are not allowed to practice on the competition venue before their match on the same day.

11) The team who concedes a walkover to their opponent without what the Tournament Committee judges as a valid reason will be fined S\$40 per match.

12) If a game is stopped because of bad weather – CM4 Law 33, it shall be continued on either the same day or on another day as decided by the Tournament Committee. Both teams shall sign on an unfinished match scorecard when a match is stopped. Any unfinished end shall be declared dead if some bowls have not been delivered. If all bowls in an end have been played but the process of deciding the number of shots has not been completed, then the number of shots scored must first be decided before the game is stopped.

13) If an unfinished match cannot be continued on the same day due to persistent bad weather, the Tournament Committee will decide based on the following scenarios for the unfinished match:

- Restart the match on the same rink and zero score if one-third of the match has not been completed (i.e. less than 2 ends have been completed), OR
- Continue the match on the same rink by resuming the scores, ends and times as recorded when the match was stopped, if more than one-third of the match has been completed (i.e. at least 2 ends has been completed).

14) Any team not ready to play at their official start time for any match shall forgo their right to play trial ends and, then if they are not ready to play within 15 minutes after the official start time of their match, shall forfeit the match to their opponent. Penalty - refer to item 11 above.

15) In order not to disturb the planned matches schedules, all unplayed / unfinished matches will be rescheduled by the Tournament Committee.

16) The teams playing their matches and the officials on duties must wear proper attire suitable for lawn bowling activities (club uniforms or BSG polo-shirts with collar are preferred).

17) All teams should switch off or set their electronic communication devices to silent mode and not use it during their match. No phones and food allowed on the green.

18) The Tournament Committee may allow bowls that have expired or are without a valid World Bowls stamp.

19) Rinks to be played will be drawn by the umpire(s) on duty the day of the match.

20) Teams are to display sportsmanship at all times. Players must seek their opponents permission before leaving the green and then for no more than 10 minutes – CM4 Law 32.1. Teams should not unduly delay time during the match, such as when delivering bowls, walking to the other end, or when measuring the shots. Teams are expected to deliver their bowls within a reasonable time frame. If a time-wasting complaint is made by the opposing team to the Tournament Committee personnel / umpire on duty, the Tournament Committee personnel / umpire on duty will consider the complaint and will make a decision, which will be final. The Tournament Committee personnel / umpire on duty may also call out any time-wasting activities based on his / her own observations and provide warnings or impose penalties to the offending team, if necessary. In some major tournaments around the world, the shot clock system was implemented. While this may not be available in this tournament, umpires on duty may put players on the clock in accordance to guidance from Crystal Mark 4th Edition – CM4.

21) The umpire is to be given the names of the coach or coach's delegated deputy before the start of the game - CM4 Law 44.1. Only 1 person is to give advice to their team and can only do so when their team is in control / possession of the mat and from outside the boundaries of the green – CM4 – Laws 44.2, 44.3, 44.4.

22) The Tournament Committee reserves the right to alter the format, times of play and greens to suit local unforeseen circumstances, giving as much notice as practical. Where a programme is interrupted or cannot be completed due to inclement weather or local conditions, the Tournament Committee may amend the format and length of games to achieve a result.

23) Bowls Singapore, Sports Singapore, its servants and/or agents will not in any way be held responsible for any personal injury, disability, death, damage or loss of property or any other loss or damage arising, or in connection with the use of the Singapore Cricket Club (SCC), Tanglin Club (TC), SportsHub Green and Kallang Lawn Bowls Green.

**24) The decisions of the Tournament Committee shall be final.**

## **At The Kallang Lawn Bowls Green:**

1. Storage of Bowls during the Tournament.  
Bowls Singapore will allow teams to store their bowls, at their risk, in the locked bowls store beside the green for the duration of the tournament. Please place them in an orderly and tidy manner.
  
2. Spectators  
Spectators are welcome and encouraged for all rounds  
Spectators **MUST** not disturb or advise the players in any way – CM4 Law 45.3
  
3. Housekeeping  
Upon finishing their matches and vacating the green, all participants are to tidy up and make sure that all used paper cups, bottles, food wrappers etc are thrown away in the rubbish bin provided.